

BEGINNERS' LESSONS Welcome

Lesson Ten

Strong Opening Bids

Rules up until NOW

- 1NT opening 12-14 points
- 1-level openings − 12-19 points
- 2-level openings 6-10 points
- 3-level openings 6-10 points



What you know so far...

POINT COUNT	BIDDING	
12 – 14	Open 1NT	
15 – 17	Bid a suit then rebid 1NT	
18 – 19	Bid a suit then rebid 2NT	
20 – 22	?	
23+	?	

Strong Opening Bids



There are TWO Strong Opening Bids

POINT COUNT	BIDDING
20 – 22	1 Open 2NT
20+ (distributional)	
23+ (balanced)	

STRONG OPENING BIDS – 2NT





20 – 22 points Balanced hand



STRONG OPENING BIDS – 2NT





20 – 22 points Balanced hand

RESPONSES TO 2NT (20-22 points)

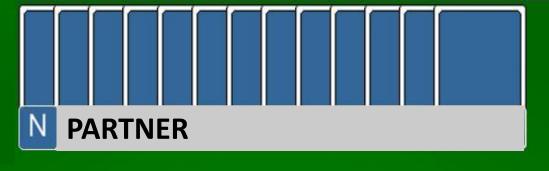
- PASS \Rightarrow 0-4 points, no GAME
- $3 4 \Rightarrow 5 + card suit ... forcing$
- 3♥/♠ ⇒ 5-card suit ... forcing

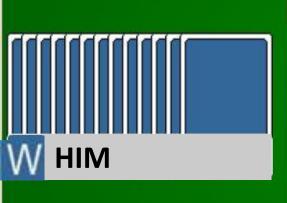
Opener now chooses 3NT or 4-major

Responses to 2NT openers are similar to 1NT openers ... BUT there is no weak option now



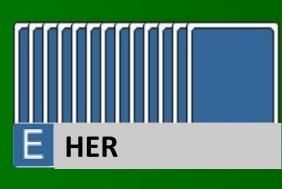






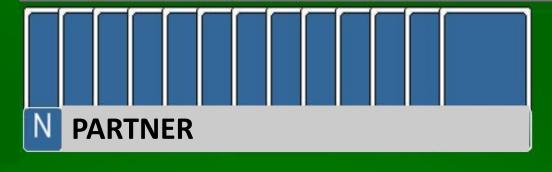
W N E S
Pass 2NT Pass 3NT

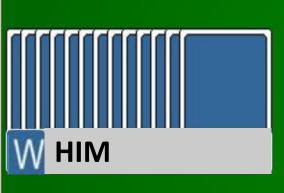
5+ points
Balanced hand





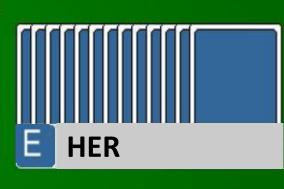






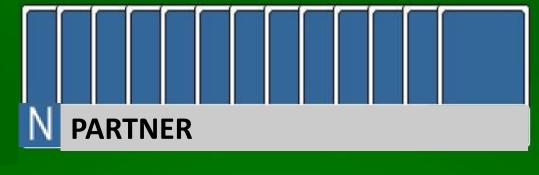
W N E S
Pass 2NT Pass 3♥

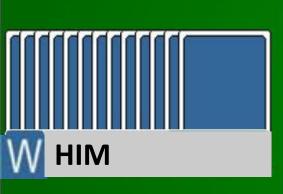
5+ points
5-card heart suit







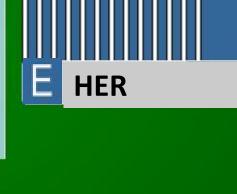




W N E S
Pass 2NT Pass 4

5+ points

6-card spade suit





Strong Opening Bids



There are TWO Strong Opening Bids

POINT COUNT	NOTRUMP STRUCTURE	
20 – 22	1 Open 2NT	
20+ (distributional) 23+ (balanced)	Open 2 (GAME FORCE)	

Strong Opening Bids



There are TWO Strong Opening Bids

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NOTRUMP STRUCTURE

20 - 22

1 0

Open 2NT

20+ (distributional)

23+ (balanced)

Open 2. Then rebid a suit

2 is an ARTIFICIAL BID

Partner HAS to keep bidding until GAME is reached





Open 2+

20+ points

Distributional hand

2 is an ARTIFICIAL BID

Partner HAS to keep bidding until GAME is reached

Strong Opening Bids



There are TWO Strong Opening Bids

POINT COUNT	NOTRUMP STRUCTURE	
20 – 22	1 Open 2NT	
20+ (distributional) 23+ (balanced)	Open 2. Then rebid 2NT or 3NT	





Open 2+

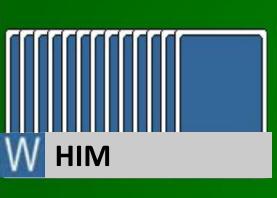
23+ points
Balanced hand

RESPONSES TO 2.

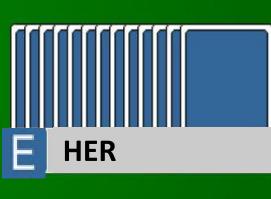
- 2 \Rightarrow 0-7 points, any shape
- $2 \forall / \spadesuit \Rightarrow 8 + points, 5 + card suit$
- 2NT \Rightarrow 8+ points, balanced hand
- $3 4 \Rightarrow 8 + points$, 5 + card suit

The 2 ♦ response is artificial ... it has NOTHING to do with diamonds



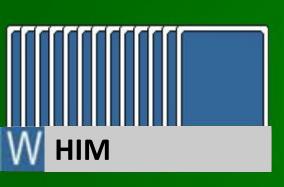




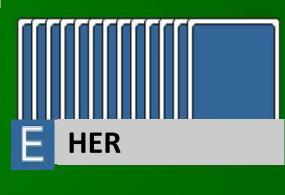






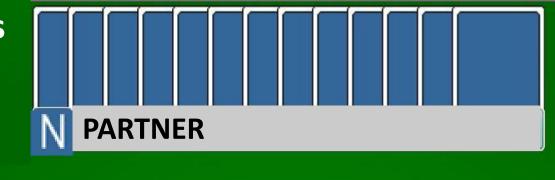


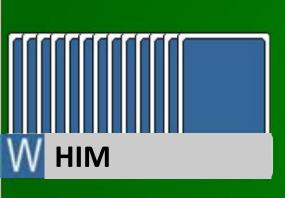
















HER

OPENER'S REBIDS AFTER 2.

IF partner bids 2 ♦ (weak)

- Bid your own **5-card** suit
- Bid 2NT (shows 23 or 24 points)
- Bid 3NT (shows 25+ points)

OPENER'S REBIDS AFTER 2♣

IF partner bids 2♥/2♠

- Agree the FIT with 3 of the suit
- Bid 2NT (23 + points) no fit
- Bid your own suit with 5-card suit

OPENER'S REBIDS AFTER 24

IF partner bids 2NT

- Bid 3 ♥ /3 ♠ with 5-card suit
- Bid 4♥/4♠ with 6+ card suit
- Bid 3NT with balanced hand
- Bid a minor if none of the above apply

OPENER'S REBIDS AFTER 2♣

IF partner bids 3♣/3♦

- Bid your own MAJOR suit with 5+ in suit
- Bid 3NT with balanced hand
- Raise minor none of the above apply



Open 2♣

Partner bids 2♦

Rebid 2

Showing 5+ hearts



Open 2♣

Partner bids 2NT

Rebid 4♥

Showing 6+ hearts ...

(Partner MUST have 2+ hearts)



Open 2♣ Rebid 3NT< **Partner bids 2NT**

No 5+ major



Open 2♣

Partner bids 2♥

Rebid 3 🔻

Showing a fit

BIDDING TO SLAM

A SLAM needs



 IF the partnership has 32+ points you MAY have the values for SLAM

You NEED to check that you are not missing TWO aces

ASKING FOR ACES USING 4NT

- 5♣ ⇒ No Aces
- 5 ⇒ 1 Ace
- 5 \Rightarrow 2 Aces
- 5 \spadesuit \Rightarrow 3 Aces



Count on your fingers?

ASKING FOR KINGS USING 5NT

After finding out the number of Aces with 4NT, you will either:

- 1. Sign off at 5-level
- 2. Bid Slam (6-level)
- 3. Bid **5NT** asking for Kings (if you are looking for a Grand Slam!)

ASKING FOR ACES USING 5NT

- 6 \Rightarrow No Kings
- 6 ♦ ⇒ 1 King
- 6 \Rightarrow 2 Kings
- 6 \Rightarrow 3 Kings



Count on your toes?

Advice from a Grand Master

Believe it or not, your bridge journey in just beginning!

You will discover there is still a lot to learn about the game, but there is no hurry! Stick to the basics and master what you have learnt in these lessons

before trying anything new.

Don't let people tell you what to do.
Refer to your lesson notes to reinforce how you should bid and play the hands.

Here is a great quote to help you on your way:

"It's not usually the first mistake that gives you a bad board, it is the second one. You often make the second mistake because you are still focusing on the first one. Don't let one mistake cause another!"

- Robert S Todd

GOING TO
REMEMBER ALL
THIS!!

BRIDGE



Have fun!

NZBridge

BEGINNERS' LESSONS

Please contact me if you have any questions

Teacher: Your Name Here

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