

# Introduction to Bridge

1. Who starts the auction? .....
2. How do you decide the contract? .....
3. What do you need to bid game? .....
4. What are the game contracts? .....
5. What is a trick? .....
6. What do you need to choose a trump suit? .....
7. When do you bid no trumps? .....
8. What is the minimum number of tricks you need to make a contract? .....



In the photo above:

9. Who is the dummy? .....
10. Who is the declarer? .....
11. Who made the opening lead? .....

## LESSON 1 QUIZ

# ANSWERS

## Introduction to Bridge

1. Who starts the auction?
2. How do you decide the contract?
3. What do you need to bid game?
4. What are the game contracts?

Dealer

Declarer chooses a trump suit if a **fit** is possible, otherwise chooses NT

25+ HCP (High Card Points)

3NT    4♥ 4♠    5♣ 5♦

5. What is a trick?
6. What do you need to choose a trump suit?
7. When do you bid no trumps?
8. What is the minimum number of tricks you need to make a contract?

Collection of 4 cards from each player

A **fit** of at least 8+ cards

When you don't have a **fit** in a suit

7 tricks



In the photo above:

9. Who is the dummy?
10. Who is the declarer?
11. Who made the opening lead?

West

East

South