

# BEGINNERS' LESSONS Welcome

## Tip

## Scoring

## Two parts to Scoring - PART 1

- Value per trick
  - ♣ and ♦ = 20 points per trick
  - ♥ and ♠ = 30 points per trick
  - •NT = 40 points for the first trick then 30 points per subsequent trick



## Ranking of the Suits



Spades



Hearts



**MAJOR** suits



Diamonds



MINOR suits



Clubs





### Two parts to Scoring – PART 2

- PLUS a Bonus
  - •Partscore = 50 points
  - •Non vulnerable GAME = 300 points
  - •Vulnerable GAME = 500 points

•Contract = 2♥ ... you make 9 tricks

Don't count the 1st 6 tricks  $\dots 9-6=3$ 

Hearts = 30 points per trick  $\dots$  3 x 30 = 90

Add 50 points for part score ... 90 + 50 = 140



•Contract = 3♥ ... you make **10** tricks

Don't count the 1<sup>st</sup> 6 tricks ... 10-6=4

Hearts = 30 points per trick  $\dots$  4 x 30 = 120

Add 50 points for part score ... 120 + 50 = 170



•Contract = 4♥(vul) making 10 tricks

Don't count the 1<sup>st</sup> 6 tricks ... 10-6=4

Hearts = 30 points per trick  $\dots$  4 x 30 = 120

+ 500 points for GAME (vul) score ... 120+500=620

•Contract = 4♥(Not Vul) making 10 tricks

Don't count the 1<sup>st</sup> 6 tricks ... 10-6=4

Hearts = 30 points per trick  $\dots$  4 x 30 = 120

+ 300 points for GAME (NV) score ... 120+300=420



#### WHAT HAPPENS IF IT GOES WRONG?

- The opposition get points per trick that you are short
  - •Vulnerable = 100 points per trick
  - •Not Vulnerable = 50 points per trick



## BEGINNERS' LESSONS

Please contact me if you have any questions



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