

Responder's Rebids

Responder's Rebids – the 4th bid of the Auction

Opener's Bid	–	Responder's Bid
Opener's Rebid	–	Responder's Rebid

Choice of suit or NT

- Give preference to one of partner's suits – Major suit if possible
- Bid NT with no fit and strength in the unbid suit(s) (see example below)
- Rebid own 6+ card suit

Choice of level

- After opener's rebid, responder **should** now indicate their actual strength.
- If you bid 1NT, or support at the 2-level, after you have bid other suits:-

You **still show** 6-9 1♣ – 1♥

1♠ – 1NT = 6-9

- If you bid 2NT or support at the 3-level, after you have bid other suit(s):-

You **still show** 10-12 1♣ – 1♥

1♠ – 3♠ = 10-12

- If you bid game after you have changed suit:-

You **now show** 13+ 1♣ – 1♥

1♠ – 3NT = 13+

The 4th Bid of the Auction

Opener's Rebid showed	Responder Rebid	
12-15	pass or 1NT or suit preference	6-9
	invite	10-12
	bid Game	13+
16-17	pass or suit preference	6-7
	bid Game	8-9+
18-19	bid Game	6-13
	think Slam	14+

Play of the Hand: Ruffing in Dummy

Extra Tricks by Using Dummy's Trumps

- When playing a suit contract, declarer may be able to use the power of the trump suit to trump losers in the dummy.
- Whenever dummy has a shortage in a side suit, try and score extra tricks by ruffing with dummy's trumps.
- You need to do this before drawing trumps.

Example – A Grand Slam

Contract: 7♠ Lead: ♣Q

<i>Dummy</i>	<i>Declarer</i>
♠ J643	♠ AKQ102
♥ 5	♥ A32
♦ AQ87	♦ K42
♣ K432	♣ A9

- You have 11 sure tricks – this is a scary contract – you need 2 more tricks.
- Thankfully dummy has a shortage in the heart side suit. So plan to ruff the two small hearts with trumps in dummy.
- Declarer needs to do this while there are still trumps in dummy.
- Declarer should win the first trick with ♣A, play ♥A and ruff the small heart with dummy's ♠3. Back to hand with a trump and now ruff the ♥2 with dummy's ♠J.
- Declarer now draws the opponents' trumps.
- Declarer can count 5 spade tricks, 2 small heart ruffs in the dummy, 3 top diamonds, the ♥A and 2 top clubs.
- **This makes 13 tricks – Hallelujah!**

Responder's Rebids

1. What is your rebid after the following auction:

1♥ - 2♣
2♥ - ?

(a)	(b)	(c)	(d)	(e)
♠ A52 ♥ 962 ♦ Q5 ♣ AJ765	♠ QJ7 ♥ 2 ♦ KQJ6 ♣ KJ1052	♠ AK2 ♥ 2 ♦ 73 ♣ K1097652	♠ A5 ♥ 54 ♦ KQ85 ♣ J10852	♠ 52 ♥ K62 ♦ A108 ♣ KQJ76
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2. What is your rebid after the following auction:

1♦ - 1♠
2NT - ?

(a)	(b)	(c)	(d)	(e)
♠ KJ76 ♥ K62 ♦ 632 ♣ 983	♠ Q752 ♥ 2 ♦ Q10862 ♣ A108	♠ KJ1093 ♥ KQ62 ♦ 76 ♣ 82	♠ AJ9873 ♥ 63 ♦ K73 ♣ K2	♠ AK52 ♥ AJ8 ♦ KJ ♣ 10985
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3. What is your rebid after the following auction:

1♦ - 1♥
2♣ - ?

(a)	(b)	(c)	(d)	(e)
♠ 742 ♥ A962 ♦ 965 ♣ A85	♠ KJ52 ♥ A862 ♦ 65 ♣ K98	♠ 42 ♥ A7432 ♦ QJ4 ♣ KJ5	♠ 5 ♥ AKQ652 ♦ Q62 ♣ Q54	♠ 3 ♥ Q7642 ♦ A6 ♣ KQJ109
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4. What is your rebid after the following auction:

1♥ - 1♠
1NT - ?

(a)	(b)	(c)	(d)	(e)
♠ K1076 ♥ K62 ♦ Q76 ♣ 986	♠ QJ8752 ♥ 2 ♦ Q108 ♣ J73	♠ KJ1093 ♥ 42 ♦ 97 ♣ AK42	♠ AJ98 ♥ 62 ♦ KJ54 ♣ Q65	♠ K98652 ♥ 2 ♦ A876 ♣ K8
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LESSON 6 QUIZ

ANSWERS

Responder's Rebids

NZBridge

1. What is your rebid after the following auction:

1♥ - 2♣

2♥ - ?

(a)	(b)	(c)	(d)	(e)
♠ A52 ♥ 962 ♦ Q5 ♣ AJ765	♠ QJ7 ♥ 2 ♦ KQJ6 ♣ KJ1052	♠ AK2 ♥ 2 ♦ 73 ♣ K1097652	♠ A5 ♥ 54 ♦ KQ85 ♣ J10852	♠ 52 ♥ K62 ♦ A108 ♣ KQJ76
3♥	3NT	Pass	2NT	4♥

2. What is your rebid after the following auction:

1♦ - 1♠

2NT - ?

(a)	(b)	(c)	(d)	(e)
♠ KJ76 ♥ K62 ♦ 632 ♣ 983	♠ Q752 ♥ 2 ♦ Q10862 ♣ A108	♠ KJ1093 ♥ KQ62 ♦ 76 ♣ 82	♠ AJ9873 ♥ 63 ♦ K73 ♣ K2	♠ AK52 ♥ AJ8 ♦ KJ ♣ 10985
3NT	5♦	3♥	4♠	6NT

3. What is your rebid after the following auction:

1♦ - 1♥

2♣ - ?

(a)	(b)	(c)	(d)	(e)
♠ 742 ♥ A962 ♦ 965 ♣ A85	♠ KJ52 ♥ A862 ♦ 65 ♣ K98	♠ 42 ♥ A7432 ♦ QJ4 ♣ KJ5	♠ 5 ♥ AKQ652 ♦ Q62 ♣ Q54	♠ 3 ♥ Q7642 ♦ A6 ♣ KQJ109
2♦	2NT	3♦	4♥	5♣

4. What is your rebid after the following auction:

1♥ - 1♠

1NT - ?

(a)	(b)	(c)	(d)	(e)
♠ K1076 ♥ K62 ♦ Q76 ♣ 986	♠ QJ8752 ♥ 2 ♦ Q108 ♣ J73	♠ KJ1093 ♥ 42 ♦ 97 ♣ AK42	♠ AJ98 ♥ 62 ♦ KJ54 ♣ Q65	♠ K98652 ♥ 2 ♦ A876 ♣ K8
Pass	2♠	3♣	3NT	4♠

Beginners' Lesson 6: Responder's Rebids

Board 1
North Deals
None Vul

♠ K 8 7 5
♥ K 5
♦ 8 5 3
♣ A 10 6 5

♠ 10 9 6
♥ J 9 2
♦ 6 4 2
♣ K Q J 2

♠ Q 4 2
♥ Q 10 6 4 3
♦ Q 9 7
♣ 9 4

♠ A J 3
♥ A 8 7
♦ A K J 10
♣ 8 7 3

West	North	East	South
Pass	Pass	Pass	1 ♦
Pass	3 NT	All pass	1 NT

South rebids 1 NT (15-17) and North bids to game with 10 HCP.

The ♣ K lead is the top of a sequence.

Declarer wins in the North hand then plays a small diamond towards South's AKJ hoping the Q ♦ is in East's hand.

Board 2
East Deals
N-S Vul

♠ Q 9 7 4 2
♥ 8 2
♦ K 9 5
♣ Q 4 2

♠ K 10 8 3
♥ Q 6 5 3
♦ A J 8
♣ 9 8

♠ A 5
♥ K J 10 9
♦ 7 2
♣ A K J 10 5

♠ J 6
♥ A 7 4
♦ Q 10 6 4 3
♣ 7 6 3

West	North	East	South
1 ♥	Pass	1 ♣	Pass
4 ♥	All pass	3 ♥	Pass

West responds 1 ♥, their lowest ranking 4-card suit. East with heart support and 16 HCP jumps to 3 ♥ to invite game. With 10 HCP, West accepts the invitation.

Lead of the 2 ♠ is promising an honour.

Declarer draws trumps then sets up clubs (their next longest suit).

Board 3
South Deals
E-W Vul

♠ K J 7 5 4 3
♥ 7
♦ 9 5 2
♣ K 5 4

♠ 9
♥ K 5 2
♦ Q J 10 3
♣ 9 8 7 6 2

♠ Q 10 2
♥ J 9 8 6 4
♦ 8 6
♣ A J 3

♠ A 8 6
♥ A Q 10 3
♦ A K 7 4
♣ Q 10

West	North	East	South
Pass	1 ♠	Pass	1 ♦
Pass	4 ♠	All pass	2 NT

Lead: ♥ 4

South rebids 2 NT (18-19 and a balanced hand). North knowing there is now a spade fit, bids 4 ♠.

The small heart lead promises an honour.

Declarer should play two rounds of clubs and ruff a club in dummy before drawing trumps.

Board 4
West Deals
Both Vul

♠ J 7 2
♥ Q 8 4
♦ Q 6 5 3 2
♣ A 8

♠ K 6 4
♥ 9
♦ K J 7
♣ K Q 9 5 4 3

♠ A Q 10 8 5
♥ A J 7 2
♦ A
♣ 7 6 2

♠ 9 3
♥ K 10 6 5 3
♦ 10 9 8 4
♣ J 10

West	North	East	South
1 ♣	Pass	1 ♠	Pass
2 ♣	Pass	3 ♥	Pass
4 ♠	All pass		

West's 2 ♣ bid shows a minimum hand. East must jump in hearts to force partner to bid again and choose the best game.

Lead: ♦ 10 - top of a sequence.

After winning the diamond lead, Declarer should play ♥ A then ruff a heart in dummy. Now play the ♦ K discarding a heart before drawing trumps.

Board 5
North Deals
N-S Vul

♠ A Q J 6 5
♥ K 8 5 3
♦ A J 6
♣ 2

♠ 9 4 3
♥ J 10 7 2
♦ K 5 4
♣ A K 9

♠ K 8 2
♥ Q 6 4
♦ 10 9 8
♣ Q 10 8 5

♠ 10 7
♥ A 9
♦ Q 7 3 2
♣ J 7 6 4 3

West	North	East	South
Pass	1 ♠	Pass	1 NT
Pass	2 ♥	Pass	2 ♠

Lead: ♣ 5

North has shown at least 5 spades and 4 hearts. South has a weak hand (6-9) and with a better fit in spades, gives preference at the lowest possible level.

The small ♣ lead promises an honour.

Declarer should ruff a heart before drawing trumps.

Board 6
East Deals
E-W Vul

♠ 9 8 7 6
♥ 9 6
♦ A Q J 10
♣ A 5 3

♠ K J 4 3 2
♥ A K 5
♦ 7 4 2
♣ Q J

♠ A Q
♥ Q J 10 7 2
♦ 9 8
♣ K 7 4 2

♠ 10 5
♥ 8 4 3
♦ K 6 5 3
♣ 10 9 8 6

West	North	East	South
1 ♠	Pass	1 ♥	Pass
4 ♥	All pass	2 ♣	Pass

When East rebids 2 ♣, they are now showing at least 5 hearts and 4 diamonds, so West can now bid 4 ♥.

Lead: ♣ 10 - top of a sequence

Declarer can discard a loser by playing ♠ A and overtaking the ♠ Q with the ♠ K. The ♠ J is now good.

Board 7
South Deals
Both Vul

♠ K 8 3 2
♥ 7 4 2
♦ J 10 9 2
♣ J 6

♠ 10 4
♥ A Q 10 9 6 3
♦ Q 8 6
♣ A K

♠ A 9 7 6
♥ K J 5
♦ K 7
♣ 8 7 5 4

♠ Q J 5
♥ 8
♦ A 5 4 3
♣ Q 10 9 3 2

West	North	East	South
1 ♥	Pass	1 ♠	Pass
2 ♥	Pass	3 ♥	Pass
4 ♥	All pass		

West's rebid shows 5+ hearts. East can invite to game with 3 hearts (10-12 HCP) and West now bids to game.

Lead: ♦ J - top of a sequence.

Declarer must ruff a small diamond in dummy before drawing trumps.

Board 8
West Deals
None Vul

♠ K 5
♥ K 8 7 3 2
♦ Q 9
♣ A Q 10 3

♠ Q 10 4 2
♥ 6 4
♦ 3 2
♣ K 7 6 5 2

♠ 7 6 3
♥ A 10 9 5
♦ K J 7 6 5
♣ 4

♠ A J 9 8
♥ Q J
♦ A 10 8 4
♣ J 9 8

West	North	East	South
Pass	1 ♥	Pass	1 ♠
Pass	2 ♣	Pass	3 NT
All pass			

South has no fit with partner's suits but enough for game with 13 HCP. 3 NT promises a hold in the unbid diamond suit.

There is no need for South to bid 2 ♦ or 3 ♦.

Lead: ♣ - longest suit and promising an honour

Declarer should play low from dummy and should aim to knock out the ♥ A.